

**Time Commander**, Unit, *artillery* [MP available]

**June 9**

4 AM **Beverly's Ford Rd:** 0026  
**Pleasanton, Buford**, Davis' brigade, •2US,BL, Devin's brigade, •1US,K, Whiting's brigade, •4US,E,  
Ames's infantry brigade

6 AM **Kelly's Ford Rd:** 4549  
**Duffie**, J.Gregg's brigade, Cesnola's brigade, Kilpatrick's brigade, Wyndam's brigade, •6NY Lt,  
Russell's infantry brigade

(*optional*: 16 PA -4 VP)

Wake **Oak Shade Church Rd:** 0005  
F.Lee's brigade

Wake **Culpeper Road:** 3300  
**Robertson**, 5 NC  
(*optional*: Phillip's Lgn -4VP)

Wake: Reinforcement brigades roll 1 D6 per Special Rule "Carbine Reveille," on the turn **after** any combat. If the roll is 4 or more, the unit enters the map at the specified location. If it fails the roll the unit enters the next turn instead, without rolling.